

Protocol handler

A protocol handler is responsible for the conversion from and to an arbitrary application protocol from and to the internal representation of data in Odyssey. On this page you will find a list of all available protocol handlers in Odyssey.

Remark: Currently, not for all Handler the inverse way, from Odyssey to protocol, is implemented.

List of available protocol handler

- [Core System Protocol Handler](#)
 - [CSV protocol handler](#)
 - [Document protocol handler](#)
 - [Line protocol handler](#)
 - [MarkerByteBuffer protocol handler](#)
 - [SimpleCSV protocol handler](#)
 - [SizeByteBuffer protocol handler](#)
 - [Text protocol handler](#)
 - [GenericByteProtocolHandler](#)
 - [ConversionOptions](#)
- [Stable Protocol Handler](#)
 - [JSON protocol handler](#)
 - [SystemLoad Transport Handler](#)
- [Incubation Protocol Handler](#)
 - [BSON protocol handler](#)
 - [FFmpegVideoStream protocol handler](#)
 - [HTML protocol handler](#)
 - [IEC 60870-5-104 Protocol Handler](#)
 - [Mosaik protocol handler](#)
 - [NMEA protocol handler](#)
 - [OpenCVVideoStream protocol handler](#)
 - [Pcap Protocol Handler](#)
 - [PostFormUrlencoded protocol handler](#)
 - [SVM protocol handler](#)
 - [Tika protocol handler](#)
 - [XLS protocol handler](#)
 - [XML protocol handler](#)
- [Unsupported Protocol Handler](#)
 - [LMS1xx protocol handler](#)
- [ToSort Protocol Handler](#)