

WebStudio

This is beta!

Currently, we are working on a web based studio for Odysseus servers. This studio can access many different servers.

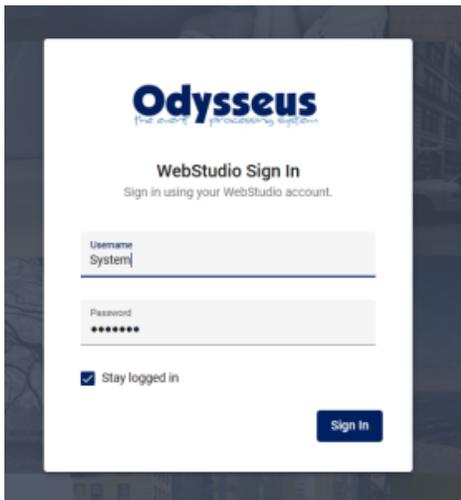
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Webstudio

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See below for installation issues.

After installation you could call the frontend e.g. with <http://localhost:4200/> and then you will see the login screen. This is the login screen for WebStudio (not for Odysseus). Although, the default, if not changed, are "System" and "manager". too.



The next screen you see, is the list of connected servers. You will need to add servers manually. The list of connected servers will be stored for further sessions on the server of webstudio. The screen could look like:

Odysseus The client processing system System S

Odysseus-Servers + Add

Name	Status	Scheme	Host	Port	Description	Filter
Worker01		http	localhost	18881		
Worker02		http	localhost	18882		
Worker03		http	localhost	18883		
Worker04	● offline	http	localhost	18884		
Worker05	● offline	http	localhost	18885		
Worker06	● offline	http	localhost	18886		
Worker07	● offline	http	localhost	18887		
Worker08	● offline	http	localhost	18888		
Worker09	● offline	http	localhost	18889		
Worker10	● offline	http	localhost	18890		

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Where most of the servers are not connected 😞 When connected servers are available it looks like:

Name	Status	Scheme	Host	Port	Description	Filter
Worker01	● online	http	localhost	18881		
Worker02	● online	http	localhost	18882		
Worker03	● online	http	localhost	18883		
Worker04	● online	http	localhost	18884		
Worker05	● online	http	localhost	18885		
Worker06	● online	http	localhost	18886		
Worker07	● online	http	localhost	18887		
Worker08	● online	http	localhost	18888		
Worker09	● online	http	localhost	18889		
Worker10	● online	http	localhost	18890		

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To add a new server, use the Add button on the top right of the window:

http localhost 18882

http

Add Odysseus-Server

Name
Worker10

Scheme Host Port
http localhost 18890

Description
This is my test server

optional

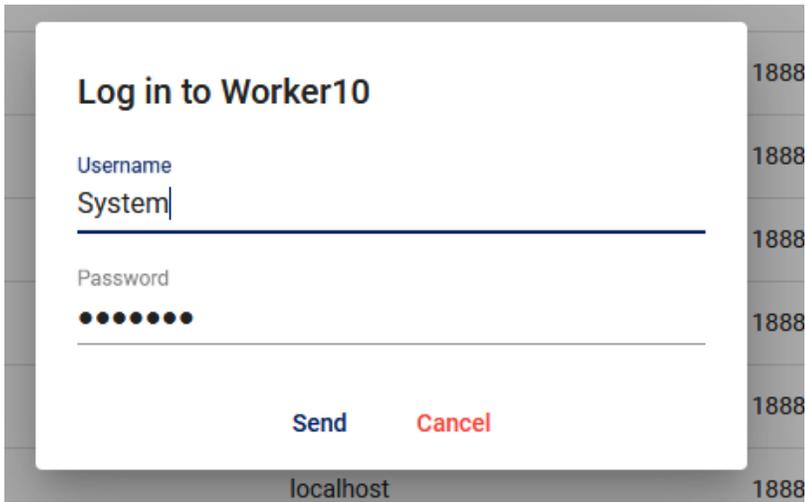
Cancel Save

And the new server is added at the end of the list:

Worker09	● online	http	localhost	18889		
Worker10	● online	http	localhost	18890	This is my test server	

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Maybe you will need to switch to the next screen, to see the server. Now you are connected to the server, but not logged in. Use the  button to log in.



```
localhost 1888
Log in to Worker10
Username
System
Password
●●●●●●●●
Send Cancel
```

This is the login of the server you connected (default as always is "System"/"manager").

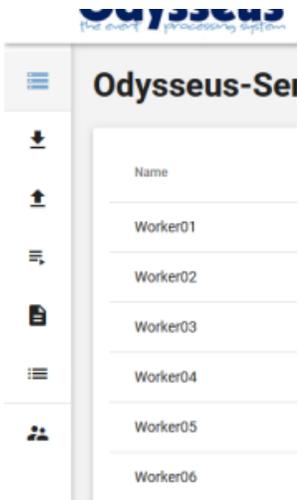
You will see the connected status with: . This button can be used to log out again.

With  you could

- edit the server information
- Call the Web-IDE for this server (see below)
- Remove the server from the list

Navigationbar

On the left side, you see the navigation bar:



Here you could see (from all servers in a common list) the

- Defined sources and streams
- Defined sinks
- Defined queries
- Logs from the different servers
- Lists: Due to a bug, this button may currently not work in any cases.
- Users from the Web-Studio. Here you can change the users of the web studio, especially change the password or add new users

Users

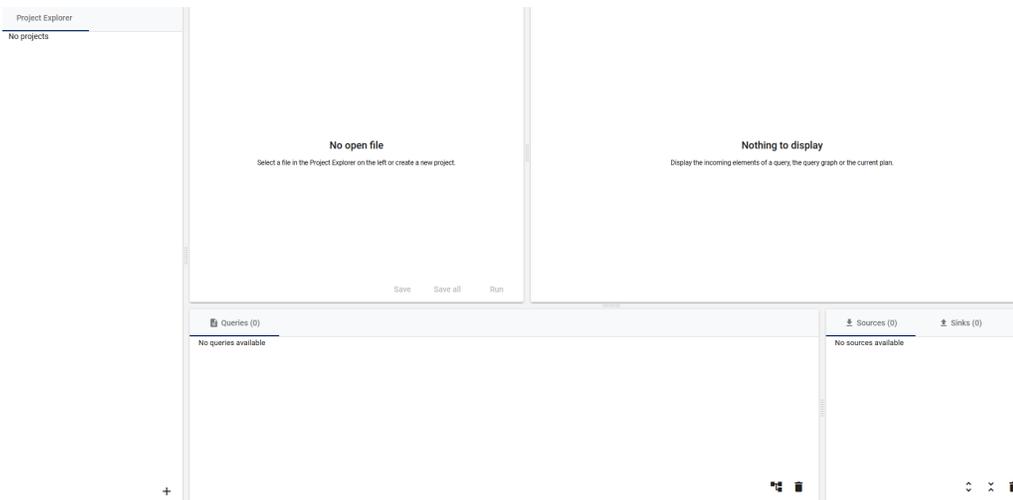
+ Add

Username	E-mail	Role	Filter
System	odysseus@uni-oldenburg.de	admin	 

Items per page: 10 1 - 1 of 1 < >

Web-IDE

Web-Studio provides an IDE for query development (quite simpler than the corresponding [Odysseus Studio](#))



Remark: In case of problems, a corrupted local storage could be the reason. So, in this case is always a good idea to delete the local storage (e.g. for [firefox](#) or [chrome](#)). Sometimes, this is only successful, if webstudio is stopped.

Installation

The following information is directly included from: https://git.swl.informatik.uni-oldenburg.de/projects/API_APPS/repos/webstudio/browse

Webstudio

Official webclient for managing and organizing multiple [Odysseus-Server](#).

Run with Docker

You need to have [Docker Compose](#) installed. It is shipped with [Docker Desktop](#).

Run with official Images

You can run the Webstudio with the official images on [Docker Hub](#). There are images for the [frontend](#) and for the [backend](#).

You need to place the file [docker-compose.yml](#) under `docker-compose.yml` on your filesystem. After that you can run `docker-compose up` from an terminal in the directory you placed the `docker-compose.yml`. This will download all necessary images and will create an docker network to run the Webstudio. After the startup you can access the Webstudio on `http://localhost:4200/`.

Important: When using webstudio with linux, you will need to create some folders BEFORE running docker-compose:

If you checked out this repository you can also switch to folder deploy and just run `docker-compose up` from there.

Run in development

If you want to make changes to the source files and then run the Webstudio with Docker Compose, you just need to run `docker-compose up --build` from the root directory.

This will build the images for the backend and frontend based on the source files. You can edit the Dockerfiles for each and build your own images. Please have a look at the [official docker documentation](#) for further information about docker.

Contribute information

The Webstudio consist of an backend and an frontend. See below for more informations on how to contribute.

Prerequisites

Node.js

To contribute an develop you need to have [Node.js](#) installed. Its recommended to use the last long time support (LTS) release (14.x) but its also tested with 12.x which is also an LTS release. Node.js is used to run the development server for frontend and backend. Node.js is shipped with the packet manager `npm` which is used to manage the dependencies of the Webstudio.

MongoDB

To persist the data the backend uses MongoDB. To install MongoDB locally follow the steps in the [official documentation](#). The Webstudio was tested and developed with MongoDB 4.4 Community Edition.

Frontend

The frontend was generated with [Angular CLI](#) version 10.0.0.
Navigate to the folder `frontend` to execute the following commands.

Clear local storage

The frontend uses states which are persisted in the local storage of your browser. If you switch between Webstudio instances (eg. from production to development) you should clear the local storage of your browser to avoid errors.

Development server

The first time you have to run `npm install` to install the dependencies. If you use Windows you might have to run `npm install --unsafe-perm` if the process gets stuck.

If all dependencies are installed you can run `npm start` or `ng serve` for a dev server.

Navigate to `http://localhost:4200/`. The app will automatically reload if you change any of the source files.

Code scaffolding

Run `ng generate component component-name` to generate a new component. You can also use `ng generate directive|pipe|service|class|guard|interface|enum|module`.

Build

Run `ng build` to build the project. The build artifacts will be stored in the `dist/` directory. Use the `--prod` flag for a production build.

Running unit tests

Run `ng test` to execute the unit tests via [Karma](#).

Running end-to-end tests

Run `ng e2e` to execute the end-to-end tests via [Protractor](#).

Further help

To get more help on the Angular CLI use `ng help` or go check out the [Angular CLI README](#).

Backend

Navigate to the folder `backend` to execute the following commands.

Development server

The first time you have to run `npm install` to install the dependencies. If you use Windows you might have to run `npm install --unsafe-perm` if the process gets stuck.

If all dependencies are installed you can run `npm start` for a dev server. The app will automatically reload if you change any of the source files.

License

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