

# Synchronize

This operator can be used to synchronize different input streams regarding their start-timestamps. In opposite to [Union operator](#) the inputs are not merged, but send to different output ports, i.e. an element coming over input port 1 will be send to output port 1.

## Parameters

This operator has no parameters

## Exampe

```
synced = SYNCHRONIZE(source1,source2,source3)
p1 = RENAME({isNoOp = 'true'},1:synced)
p2 = RENAME({isNoOp = 'true'},2:synced)
p3 = RENAME({isNoOp = 'true'},3:synced)
```