

# Features and Updates

Remark: **Only working in server or monolithic odysseus!** If you want to install features for Odysseus Client use [How to install new features](#).

You may use Odysseus Script to modify your installation or assert some plugin to be installed, e.g. like a certain wrapper when it used in a subsequent query.

## #UPDATESITE

This command changes the update site for all following commands.

```
#UPDATESITE http://odysseus.offis.uni-oldenburg.de/update.dev
```

## #REQUIRED

This command allows you to check and install the existence of a certain feature.

Remember that your installation must be connected to the internet to install new plugins, because they are automatically loaded from the Odysseus Updatesite.

**Remark: After an installation, the system will automatically restart!**

### Parameters

The first parameter is the ID of the feature. (You can combine different featureIDs by comma: "feature1,feature2,feature3" without spaces)

The second parameter is optional and allows you to automatically and must be "true" or "false"

### Example

Check and install mining feature, if it is not already installed

```
#REQUIRED de.uniold.inf.is.odysseus.mining
```

Check and install mining feature, if it is not already installed (some as above)

```
#REQUIRED de.uniold.inf.is.odysseus.mining true
```

Only check if mining feature is already installed, but do not install it automatically

```
#REQUIRED de.uniold.inf.is.odysseus.mining false
```

## #UPDATE

This command allows you to check for updates and installs them, if there are any.

Remember that your installation must be connected to the internet to install new plugins, because they are automatically loaded from the Odysseus Updatesite.

**Remark: After the update, the system will automatically force a restart!**

### Parameters

Has no parameters

### Example

```
#UPDATE
```